

**Coach Koronkiewicz “Comet 2017”**  
**June 23<sup>rd</sup> – 25<sup>th</sup>**  
**9U and 10U Tournament Rules**

**Tournament Format:**

- 9U – 3 game minimum. Format based on number of teams. Individual Plaques for 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> Place.
- 10U - 3 game minimum. Format based on number of teams. Individual Plaques for 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> Place.

**Tournament Rules: Little League Rules Apply With the Following Exceptions**

**Player Eligibility**

- Team Roster may consist of 15 players. All rosters must be turned in before your first game.
- A player cannot reach his/her disqualifying birthday for each division prior to April 30, 2017. **Birth certificates may be required for proof of age.** Games played with an ineligible player will be declared a forfeit and be scored 6-0.
- Players must have a unique identifiable number large enough to read in the score booth. If you have multiple uniforms you use in a tournament, pitchers must have the same number on both uniforms.

**Game Rules**

- Home team to be determined by a coin toss.
- Home team will be the official scorekeeper and must sign and turn in a game report immediately following the game to the tournament coordinator in charge of your field. Both teams need to sign the report.
- Please be ready to play earlier than your scheduled time. We will start games early if the field is available.
- (6) Inning games – there is a **10-run rule** after 3 ½ innings for the home team or 4 innings for the visiting team.
- No new inning will start after 1 hour and 30 minutes, unless there is a tie. The time for the next inning starts at the time of the last out of the previous inning. Official time will be kept by the home plate umpire. There is no time limit for the championship game. If a game is tied after 6 innings and the time limit hasn't been met yet, the extra innings will be played like a normal inning. Once the time limit is up and the game is still tied, a runner will be put on 2<sup>nd</sup> to start that extra inning with 0 outs (the runner will be the last out from the previous inning) and the count will be 1-1 on each hitter.
- The tournament committee reserves the right to shorten, alter, or cancel games if weather or time, do not permit completion in a timely manner.
- Teams must bat their entire roster with unlimited defensive substitutions. If a player is injured during a game we will skip his spot in the batting order and there will not be an out given.
- Teams will play 10 in the field with 4 players playing on the outfield grass when the ball crosses the plate.
- Infield fly will be in affect when applicable.
- An intention walk will be issued with no pitches being thrown. Just tell the umpire and the player will go to first base.

**Pitching Rules**

- These pitching rules are put in place based on the American Sports Medicine Institute and USA Baseball Medical & Safety Advisory Committee recommendations to save young pitchers from arm problems as they get older. You can find the full report at <http://www.asmi.org/research.php?page=research&section=positionStatement>.
- 9U – 2 innings per game with a **maximum of 5 innings for the tournament.**

- 10U – 2 innings per game with a **maximum of 6 innings** for the tournament.
- One pitch constitutes an inning and once removed that pitcher cannot re-enter as a pitcher in the same game.
- A manager or coach is allowed one trip to the mound per inning. A second trip shall automatically result in the removal of that pitcher for that game. Injury situation does not count as a trip to the mound.
- The fielding team will have one minute to warm up in between innings. This will allow enough time for (5) warm up pitches in between innings and (8) warm up pitches for a new pitcher. Coaches, please have someone ready to warm up your pitcher if your catcher is putting on the equipment. No throwing around the horn after a strikeout.

### **Batting and Base Running Rules**

- **Base runners must avoid contact or slide on close plays.** Failure to do so will result in the runner being called out. Intentionally running into a fielder will result in disqualification for the game.
- Base runners must slide feet first into a base, but can dive head first back into a base.
- You can have a courtesy runner (optional) for the catcher if there are two outs. Should be the player who made the last out.
- You can bunt. However, you cannot swing after squaring to bunt. If this is done the batter will be called out.
- All players must wear a batting helmet while on deck, batting, or running the bases.
- Leading off the base is **not** allowed until the ball crosses home plate. Leaving early will result in the runner being called out.
- *If a pitcher is on the pitching rubber with the ball ready to pitch before a batter that has walked reaches first base, the runner cannot continue to 2<sup>nd</sup> base. Time will be out otherwise the pitcher could pitch to the next hitter without the hitter being in the box. However, if the pitcher is not on the rubber with the ball, the runner is allowed to continue to 2<sup>nd</sup> base as long as it is done without stopping at first base (a continuous motion).*
- Runners may advance on their own risk. Runners may come home on passed ball, wild pitch or throw back, at their own risk. (Please see the sliding rule above)
- A batter who swings and misses on a third strike will be called out even if the catcher doesn't catch the ball. However, other base runners can advance on a missed third strike.
- No appeal on a missed base or failure to "tag up". It is an automatic out to be called by the umpire at the end of the play – no warning will be given.

### **General Rules**

- All coaches must be an adult (18 years or older) to be in the dugout or coaching on the field.
- There are **NO** protests. Umpire's decisions are final. One coach may discuss the rules with the umpire, keeping in mind the intent and spirit of the tournament. Coaches are also responsible for their own parents and fans also keeping the positive spirit of the tournament.
- No bats larger than 2 ¼ inches. **(No big barrel bats)** All bats must be approved by Little League Baseball.
- Steel spikes are **not** allowed.
- A manager or a coach may not leave the dugout area except to confer with one of his players, or the umpire. This must be done by calling time-out that is granted by the umpire.
- A complete rain-out of the tournament will result in a 50% entry fee refund.
- A partial rain-out of the tournament will result in the champion being determined by the tournament committee.
- ***Waupaca Youth Baseball and tournament sponsors are not liable for injuries occurring during or as result of this tournament. If there are any questions, please contact Jay Krcmar, Waupaca Tournament Director. Contact number: (715) 513-0132 (cell)***